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About This Game

Take one of the most modern, fun and engaging board games created in recent years. Match it with cutting-edge technology. Add a ridiculously well-crafted art style and a ton of extra content. This is the recipe to one of the most thrilling, charming and captivating strategy games you will ever find.

Heroes of Normandie is fast-paced. You are placed in command of small squads in scenarios of varying sizes, in the middle of the D-Day campaign. In the spirit of the original board game, the game is bombastic and humorous yet full of subtle tactical decisions and features a vast array of unique units, equipment and abilities.

Plenty of ways to play: complete the three full-fledged campaigns, engage in a quick skirmish, survive through the rogue like mini campaign or challenge a friend in multiplayer.

This game is chock full of content and as this is a game system more than a single game, expect tons of features to expand the experience in the near future.

Features

- Three different armies (plus the French resistance) and three campaigns available from the get-go.
- Hordes of unique units, equipment and abilities for each nation.

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- Idyllic countryside, rivers, bridges, buildings, sandbags, pillboxes wheat fields and bocage are all included in the core game: Normandie is brought to life.
 - Quick battle mode with lots of pre-designed maps and pre-crafted armies to get you right into the action.
 - Quick battles can be played in single or multiplayer mode.
 - Innovative and light-hearted approach to strategy: action is fast paced but decisions are still interesting and meaningful.

Title: Heroes of Normandie
Genre: Strategy
Developer:
Cat Rabbit
Publisher:
Slitherine Ltd.
Release Date: 1 Oct, 2015

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English,French,German





VALOR

99999



Adventures in Wilderland

Passage Through Mirkwood

Stick to the path! The road through Mirkwood is long and fraught with many perils.



31 Fellowship



CHOOSE DECK

PLAY CO-OP

PLAY SINGLE



QUEST



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This game is stupid. It often changes a tile just in front of the car, so you haven't time to avoid the crash. But there is more : as you go farther on the levels, the car goes quicker and quicker, letting not enough time to set the route and if you buy the autodriver option, the game plays by itself.... This gme is pretty fun. Though youre somewhat limited in how you can design your ship due to the CP system, you still have a lot of options

The weapon and module diversity is quite nice. You can even get uav drones to help you in combat and theyre quite handy.

Compared to Cosmoteer (probably one of the closest games to this) id say theyre about even. This game has much more diversity in both combat and weaponry, but your ship has a maximum in terms of size and capability. Technically it does in cosmoteer too, but that limit is really only the building zone. In Starship Constructor your CP maxes out at 36k, you cant get any bigger. As someone who loves to build and design massive ships that was a moderate minus for me

Despite that the game is good. Worth the 5\$. Okay, since this game just released I wanted to play it more before I wrote a review but with other ♥♥♥♥♥♥♥♥ on it I thought I needed to write this sooner with updates later. I was a kid playing the first Jagged Alliance on my Gateway 2000 back in the 90s. The other JA games were not near the level of the original BUT they were unique in their own right. Others have compared this game to being X-Com 2 or some bastard version of XCOM but what you guys may not know, having not played the original, JA was actually the superior product back when it released and X-COM was compared to it. This game is good, I wouldn't say it is as good as the original because something about hiring the first set of mercs in the original game was like perfect for immersion but this game is good. If you played the original, these characters come directly from it and are an attempt to show "war is hell" and as a veteran myself I can tell you that after any amount of prolonged time in the military changes you as a person and on top of that to see actual combat or deployments messes with your mind.

I think the problem is that others are comparing this game to a AAA title and a \$60 game when this game released on sale for 10% off making it less than \$20. The mechanics of this game will make it worth the \$20, their budget was FAR smaller than that of X-COM, so give it a chance. I will say that it is not as glitchy as X-COM 2 was on release... I mean that game had you missing 95% shots left and right, and aliens grabbing ppl through walls.... Wastland Angel is a pretty good top-down isometric vehicle combat game. You drive around trying to eliminate vehicles that are attacking you and that are trying to take civilians. Its about the right length I think, not difficult to get through on normal difficulty the last couple of levels getting a bit tougher. Not too bad.. Great game for spending some time, but it's absolutely not worth the 14,99€

It's basicaly a mobile app made available to PC... Not a bad game I am not really into the farming simulator having worked on a farm before I do buy them when they are on sale but they are not really my thing.

Heres a drunk let's play for ya!

<https://youtu.be/W3tnrpuEPNU>

And here's a link to my channel!

<https://www.youtube.com/channel/UCIAxGRMIQ6cfZ1bLM75eSyQ>

This game seems really good so far, first thing I noticed was great graphics, its smooth and the atmosphere is amazing, I kept anticipating a scare because the pacing is so good that every little sound almost made me jump! I'm still stuck on the first level but I will for sure keep playing.. Very funny mod for wasting your time.. This is fun to play with multiple people. I actually go this for my daughter (she is 7) & was surprised at how entertaining it was. We've played all the levels multiple times to get the different costumes & to upgrade our weapons to see what we would get next to slap around the baddies. This is a great game to play with your kids, challenging enough to get you thinking yet easy to pick up & learn. Definitely a wishlist item for any parent with young kids, hours of fun.. Do you have a bunch of controllers? Do you have a bunch of friends, enemies or homeless people attached to those controllers? If so, whack them over the head and suggest that they play a few rounds of Gurgamoth.

I've had this game on my radar for a while, and at \$0.99 it was an instant buy.

Great fun so far! The combat was simple enough to pick up, and feels balanced. Some solid art and a decent soundtrack back it up nicely.

If I had one nitpick, it would be a lack of arena variety. Even some additional color scheme variants for each arena type would help the game to feel fresh for longer.. A cool little concept of a game, excellent graphics given the resources used to create it. A challenging but not complicated one. Though most would see every planet design within 3 hours of gameplay. Only knock I have against it is simply could add more random events like asteroid fields. Rating: 7/10. QuickScoping 3: THE MELTDOWN.. It had its own glory in the past but today is barely playable. If you are interest in old military games, stick with novalogic's great jet fighter games.. "Yellow - is a cool flat platformer".Nope! It just garbage.The graphics are not so bad not so good.I don't like the game because i don't touch the object and i instantly die.

0/10 Will not play again!. New single player content, and more importantly in my opinion, more multiplayer maps.. I've started this game multiple times...each time with the idea that I was actually going to play through the game this time... and each time I got so bored I walked away from it to find something more interesting to do, like maybe washing dishes...or clean the bathroom...

Pros:

Best sleep aid ever...

Cons:

Best sleep aid ever...

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